Kewei Lian





Education

2021 – now

Undergraduate, Peking University School of Electronics Engineering and Computer Science.

Research Publications

Arxiv Preprints

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S. Cai, Z. Wang, **Kewei Lian**, *et al.*, "Rocket-1: Mastering open-world interaction with visual-temporal context prompting," *arXiv preprint arXiv: 2410.17856*, 2024.

2 G. Zhao*, **Kewei Lian***, H. Lin, *et al.*, "Optimizing latent goal by learning from trajectory preference," *arXiv preprint arXiv: 2412.02125*, 2024.

Skills

Languages	Strong reading, writing and speaking competencies for English and Mandarin Chi-
	nese.
Coding	Python, C/C++,
Mathematics	Mathematical Analysis, Linear Algebra, Probability Theory.
Misc.	Algorithm, Data structure, research experience in CV and NLP.

Miscellaneous Experience

Selected Awards and Achievements

2023	Peking University Second Prize Scholarship, Peking University
	Merit Student, Peking University.
2022	Xiaomi Scholarship, Peking University.
	Award for Academic Excellence, Peking University.
	First Prize, The Chinese Mathematics Competitions.
	Second Prize , Group Programming Ladder Tournament, China Collegiate Computing Contest.
2019	Fist Prize, National Olympiad in Informatics in Provinces, NOIP.
	Bronze Medal , 13^{th} Asia-Pacific Informatics Olympiad, APIO.
	Bronze Medal, China Team Selection, CTS.
2018	Fist Prize, National Olympiad in Informatics in Provinces, NOIP.

Research Interest

Interests My research interests lie in the field of building generally capable agents in open-world environments, such as Minecraft. I also have broad interests in Computer Vision (CV) and Natural Language Processing (NLP), with a particular focus on generative models such as transformers and diffusion models.

Projects

 Path-Finding Ability of Open World Agent in Minecraft.
Finetune SAM model on medical datasets. We finetuned Segment Anything Model on CT-scan datasets BTCV, and added a Convolutional Neural Network(AlexNet) to classify different organs.
Length generalization on synthetic reasoning tasks. We use a GAN-like method to finetune the positional encoding of Transformer, aiming to achieve better performance on reasoning tasks.